



# BORIS THE SPIDER

A Journal of Duplicitous Doings,  
Raw Power, and Naked Greed

*"Oh, what a tangled web we weave  
When first we practice to deceive!"*

--Sir Walter Scott--



VOLUME VI, #15

11 Mar 99

## BORIS TO GM WQ AT WBC!

Rather than let the WIZARD'S QUEST tournament slip into history, I volunteered to Game Master it at the World Boardgame Championships (nee AvalonCon) and got the job. So, if you're planning to attend, consider playing WQ. We're going for a two-round single elimination tourney with probably four or five boards of four or five players each for the first round and a single board of four or five in the final.

Yes, this is a larger issue than is the norm. We had overflows from six games and no place to put them. Don't get used to it since three of the culprits will be on their short cycle next time.

Only three of the seven prospective COL DIPPERS sent preferences, so it looks like that will slide down the priority list. One of the AOR games could be over in the next two months so a page is likely to soon become available.

Congratulations to Peter Boyum for his Purple victory in our second pbem game of BRITANNIA. His key to victory was a strong Roman start and a strong Scots midgame.

### STANDBY ALERT:

MAGIC REALM: Fern & Xyls

Interested parties should send in orders for each position they are interested in. If the present player again fails to submit orders on time, a random drawing will be held.

### BORIS'S BULLETIN BOARD

**THOUGHT FOR THE MONTH:** "In short, the democratic faith is this: that the most terribly important things must be left to ordinary men themselves -- the mating of the sexes, the rearing of the young, the laws of the state. This is democracy; and in this I have always believed.

--G.K. Chesterton

### BOOS & KUDOS

This month's Madame Bolduc Press Excellence Award (& free issue) goes to Chris Trent for his "Boris XIII" article datelined London.

This month's Ms Nar Super-Sudsy Bomb is lobbed at none. Ms Nar has given them up for Lent.

**PERSONAL COMMUNICATION HERE (maybe):**

**Deadline for most games is 1800 CST 2 Apr 99**



## RUSSIANS FIGHT BACK!! ENGLISH BEFUDDLED!

Spring 1906

XII  
1998i

**MINAS MORGUL:** The Russians are pressing a sharp counterattack upon Wormtongue's vulnerable southeast flank, but may be ultimately outnumbered there if the French fleets cannot break through ION to aid their Slavic friends. In the West, Lord One-Eyed is again showing signs of advanced senility as he orders nonexistent fleets to do impossible tasks. Otherwise, a unified Western Front is gelling in Germany--but are the Germans themselves a help or a hindrance to its stability?

### TROOP MOVEMENTS

Russian F NTH retreats to ENG. Austria builds A BUD, A VIE, and F TRI. France builds F MAR. Russia disbands F ENG & F SWE.

**AUSTRIA** (Fryling): A Nap naps (H), F Ion-Eas, (A Con-Ank Ir-???), A Ser-Gre, A Rom-Tus, (A Ven S A Vie-Tri), F Gre-Aeg, (A Rum-Sev), (A Sev-Arm Ir-???), A Bud-Gal, A Vie-Tri, F Tri-Adr.

**ENGLAND** (Shacklett): F Edi S F Nth, F Hol S F Nth, (F Lpl-NAI) (imp), (F Eng S GER F Hel-Den) (nsu), F Nth H(u);

**FRANCE** (Boyumk): F Tun S F Wes-Tyn, (A Pie-Ven), A Bur-Mar, A Bel S ENG F Hol, A Ruh S GER A Kie, F Wes-Tyn, F Mar-Lyo;

**GERMANY** (R. Fisher): A Kie S A Mun-Ber, A Mun-Ber, (F Hel S ENG F Nth-Den) (nsu);

**RUSSIA** (Fowble): F Ank-Con, F Smy S F Ank-Con, A Arm-Sev, A Sil-War, A Pru-Lvn, A Den S GER A Kie, A Ukr S A Arm-Sev, F Nwy S ENG F Nth.

Orders in brackets fail; nso = not so ordered; nsp = no such place; nsu = no such unit; oth = off the board; u = unordered.

Austrian A SEV must retreat oth or to MOS and A CON must retreat oth or to BUL.

Due next time are orders for the retreat, and Fall 1906 and Press. Ma Nar craves classy Press!

### EMBASSY BEAT

Austria--France: Back off, Jack, or I'll rename Paris "Constantinople Jr."

Austria--Germany: OK, so now I've gotten 'em off your back--it's your turn to get 'em off my back!

Austria--England: I hate to have to point this out--but why fight for survival when Brest, Spain, and Portugal are so ripe for the picking?! Wouldn't you like a sunnier place for your capitol?

France - World: It's good thing that Austria can only build one fleet at a time. If we don't join forces against the Red Menace, we're all dead. Halt all hostilities not directed against Austria.

France - England: We've got to stop Austria. Help Germany.

France - Russia: You're in bad shape Tsar. Please turn and fight Austria. You're overextended and you'll be the death of us all if you don't leave Germany and England alone.

France - Austria: Bite me you sorry sack of horse feathers!

France - Germany: I hope we can all join forces to fight Austria. If the Lippanzaner Man takes down Russia we're toast.

Ger to Austria: Hello, need a little help here-I realize your on your way to world domination but the rest of us might have a thing to say about that...um if you care to listen...um maybe this isn't a good time...I'll get back to you...okay?

--Continued on p 18



## TWO UNITS CRUSHED!! French Invasion Thwarted!

Fall 1982

# XIII

1998Q

**ERRATA:** Russian A RUM was supported by a temporarily invisible F BLA so did not retreat nor did the Austrian A Bud-Rum succeed.

**KLENDATHU:** The French press on with their promised invasion of a well-prepared England, who calmly traded BEL to his Germanic cousin for DEN. An Italo-Russian alliance seems to be aimed at a floundering Austria while whatever Sultan Wormtongue is stoking his hookah with, seems to have him attacking friends and ignoring enemies. Perhaps the latest addition to his harem, a daughter of an Austrian minor peer, is also whispering sugared poisons into his suggestion-prone ear.

### TROOP MOVEMENTS:

English A BEL retreats oth.

**AUSTRIA** (Holliday): F Gre-Bul[sc], A Ser S F Gre-Bul[sc], [A Tri S A Bud-Vie], [A Bud-Vie];

**ENGLAND** (Trent): F Ska-Den, F Nth S F Ska-Den, [A Yor-Wal], [F Lon-Eng];

**FRANCE** (Gardner): F Mid-Iri, A Bur S GER A Bel, A Mar H, F Eng C A Pic-Wal, [A Pic-Wal];

**GERMANY** (Boyum): [F Den-Nth Ir-???], A Bel S F Kie-Hol, A Mun H, F Kie-Hol, A Ber-Kie;

**ITALY** (Anderson): [A Ven-Tri], A Tun-Gre, F Aeg S A Tun-Gre, F Ion C A Tun-Gre;

**RUSSIA** (Ja Kanneh): [A Rum S TUR A Bul[otm], A Boh-Vie, F Swe S ENG F Ska-Den, [F Bla-Sev](d), A Gal S A Boh-Vie;

**TURKEY** (Fryling): [A Bul-Rum](d), F Con S F Ank-Bla, [A Arm-Sev], F Ank-Bla.

Orders in brackets fall, d = destroyed, oth = off the board, otm = on the move, r-??? = unit retreats to ???.

German F DEN must retreat oth or to BAL or HEL.

### SUPPLY CENTER CHART

AUS: Bud Tri -Vie -Gre Ser +Bul

ENG: Edi Lon Lpl -Bel Nwy +Den

FRA: Bre Mar Par Por Spa

GER: Ber Kie Mun -Den Hol +Bel

ITA: Nap Rom Ven Tun +Gre

RUS: Mos Sev StP War Rum +Swe +Vie

TUR: Ank Con Smy -Bul

(4) Even

(5) Build 1

(5) Even

(5) Even \*

(5) Build 1

(7) Build 3

(3) Even

\* If German F DEN retreat oth, then may BUILD 1.

Due next time are orders for the retreats and for Spring 1903 and **Press**. Ms Nar craves good Press!

### EMBASSY BEAT

London: His Majesty would like to show his frustration with the Continental situation but also remains respectful of his neighbor's decisions. The Kaiser's recent remarks are not appreciated but, of course, are fully excusable. King Christopher hopes to prove his intentions peaceful and reasonable to the peoples of Europe.

Germany - Ms. Nar: If you crave press, don't lob your super-sudsy bombs at people who provide it! It can't all be good.

Germany - England: In light of the soapball hurled my way, I've decided to ease up on the press with you. A secret message delivered to me by the said-same Ms. Nar informs me that you are sensitive and prone to weeping. I have decided not to send you any press this turn. I will say nothing on this go 'round in the hope that you will have fully recovered by next time. I wish you all

---Continued on p 19



## BALKAN WARS VI

Confusion Reigns!

Spring 1913

1998f

pb08

**ERRATA:** Bulgaria ordered A Sof-Sko, cutting the Greek support so A Mac-Sal succeeded. Turkish F Aeg was (d) since SMY was occupied. Bulgaria, Greece, and Turkey all build 1.

**CLIFFHANGER:** It's Bulgaria's turn to be "it" as his A SOF was "tagged" and must give ground. The Turks have an easy time reaching CYC and threatening the entire Grecian eastern seaboard and potentially stamping "sealed" to the question of thassalocracy. The Serbs continue to hunker down and bide their murderous time.

### TROOP MOVEMENTS

Albanian F TRI retreats otb. Serbia retreats A NIS otb. Albania builds A BOS. Bulgaria builds A PLO. Greece builds A SPA. Rumania builds A CONA. Turkey builds F CYP.

**ALBANIA** (McCabe): A Nis S A Tir-Mon, [A Tir-Mon], A Bos S RUM A Clu-Cro;

**BULGARIA** (Anderson): [A Sal S A Sof-Sko], F Thr S A Sal, F Var-SBS, [A Sof-Sko(r-???), A Plo-Var];

**GREECE** (R. Fisher): F Cyc-Cor, [A Sko S A Ath-Sal], [F Tri-Cro], F NAS S F Tri-Cro, [A Ath-Sal], A Spa-Ept;

**RUMANIA** (K. Wilson): A Dub-Sof, F NBS S A Cona-Dub, A Buc S A Dub-Sof, A Bel S A Clu-Cro, A Clu-Cro, A Cona-Dub;

**SERBIA** (Gardner): [A Mon S A Val], A Val S A Mon;

**TURKEY** (B. Wilson): [F Cone S RUM A Dub-Var]nso, A Smy S F Cone, F Rho-Cyc, F Aeg S F Rho-Cyc, F Cyp-SMS.

Orders in brackets fail: amb = ambiguous order, d = unit destroyed due to lack of valid retreat; imp = impossible; nrr = no retreat received; nso = unit not so ordered; nsp = no such place; nsu = no such unit; otb = off the board; otm = unit on the move; (u) = unit unordered.

Bulgarian A SOF must retreat otb or to KOL, MAC, OLT, or PLO.

Due next time are orders for the retreat and for Fall 1913.

### PRESS:

Rumania to Greece: What will you do when A/S/B all team up to slow you down?

Rumania to Turkey: Kill Bulgars!! You might want to think about the Greeks too.

Tur-Gre: Thanks, but I am concerned about your rapid growth, especially with Albania and Serbia looking feeble.

Tur-Rum: Buds buds buds!!!!

GM-Turkey: But Bud Isn't an East Coast beer.

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### ADVANCED CIVILIZATION (continued from p 18)

THRACE (Zieske): C @ Byzantium, Moesia, Scythia, Thessalonica, Troy, Tyras; IS @ Byzantium, Crimea, Lesbos; 4T @ Danubia; 3T @ Dacia, Ionia; 2T @ Crimea, Thrace; 1T @ Lemnos, Lesbos, Sudeten. DRAMA & POETRY, METALWORKING, MYSTICISM, POTTERY, CLOTHMAKING, MUSIC, LITERACY, ASTRONOMY, DEISM, ENGINEERING.



# KREMLIN We Begin



## THE CAST:

R. Fisher (The Republican Electrate for Kriminally Idealistic Entropy Socialists: TREKIES)  
 Anderson (Bipartisan Organization for Responsible Government: BORG)  
 Scott (The California Connection: TCC)  
 Butitta (The Party Knows Best: TPKB)  
 K. Wilson (October Revolution Reformer Party: ORRP)  
 Zodda (Revolutionary Zealots: RZ)

## POLITBURO:

Party Chief: Aparatschik (A: 80, +)  
 KGB Head: Karlenko (N: 63)  
 Foreign Minister: Nogoodnik (V: 55)  
 Defense Minister: Eatstumuch (M: 64, s)  
 Ideology Chief: Nikotin (R: 59)  
 Industry Minister: Shootemdedsky (H: 69, s)  
 Economy Minister: Wasolin (Z: 50, w)  
 Sports Minister: Badenuff (X: 53, s)

## CANDIDATES: CDKLS

## PEOPLE: BEFGIOPQTUWY

Initial IP Declaration: BORG declare 10 IP on N, 8 IP on A, and 2 IP on V. TREKIES declare 10 IP on A, 5 IP on R & M, and 3 IP on V & X.

## Your Cards:

## POLITBURO:

Party Chief:	Aparatschik (A: 82, +)	10 (TREK), 8 (BORG)
KGB Head:	Karlenko (N: 63)	10 (BORG)
Foreign Minister:	Nogoodnik (V: 55)	3 (TREK), 2 BORG
Defense Minister:	Eatstumuch (M: 64, s)	5 (TREK)
Ideology Chief:	Nikotin (R: 59)	5 (TREK)
Industry Minister:	Shootemdedsky (H: 69, s)	
Economy Minister:	Wasolin (Z: 50, w)	
Sports Minister:	Badenuff (X: 53, s)	

## CANDIDATES: CDKLS

## PEOPLE: BEFGIOPQTUWY

Due next time: Your orders for Year 1. Cure through Health Phases.

## CIRCUS MAXIMUS

From Flippus and the Frylingius faction: Thanks all for a great race. I didn't think I had a prayer of winning until all of a sudden all the leaders are flipped or out of endurance. Now let's all hit the local wine merchant--the vino's on me!

His run for the finished slowed to a stagger, Josephis was overtaken by his manager, Comicus and his agent, Swiftis Lazarus, and they raised him to their sholders, then threw him on the dung-cart and continued their rounds of the circus.

I wanna go again-Ron

Anderson: Congrats, etc, etc, etc to Flippus.



**ERRATA:** Venice has 1 card. We neglected to include rebate and protection money in the cash totals. Venice earned a \$20 rebate from da Vinci.

Barcelona, as a result of "Civil War", loses 7 tokens, gains one misery level (now up to 150 ML) and goes last during the expansion phase.

### THE CAST (in tie-break order)

LONDON (Farrow): \$97, 2K, 150M, 12C, 31t, ON-1

BARCELONA (Frueh): \$187, 2K, 150M, 12C, 7t, SV-10

GENOA (Hanna): \$60, 5K, 200M, 7C, 12t

VENICE (J Bargender): \$148, 1K, 150M, 13C, 21t, Gal-2

PARIS (McCabe): \$196, 1K, 350M, 15C, 18t, SV-10

ADV: A,B,E,F,I,J,N,O,R-T,V-X

ADV: A,B,E,F,I-L,N,O,S,R,V

ADV: A,B,E,F,I,N,O,R,V

ADV: A,B,E,F,I,N,O,R,V,W

ADV: A,E-H,N,O,S

Leaders: Charlemagne (1st, G), Prince Henry (\$10, B), Oldenburg (\$0, P), da Vinci (\$0, V), Columbus (\$20, L), & Copernicus (\$10, L). London has "Long Bow" active.

### TURN 8a: PURCHASE PHASE

Genoa buys buy Master Art (P: \$40 + 50 cr) and Nationalism (W: \$20 + 40 cr). Gain 1 ML.

Barcelona pays London \$30 in Patronage of Columbus & Copernicus. Buy Institutional Research (X: \$30 + 70 cr), Ocean Navigation (T: 120 cr), Enlightenment (D: \$30 + 90 cr), Industry (M: \$60 + 50 cr), Master Art (P: \$30 + 60 cr), and Stabilization (\$3). Conduct misery relief - two levels - misery now at 100 ML.

Paris buys Urban Ascendancy (V: \$20), Enlightenment (D: \$60 + 60 cr), Master Art (P: \$40 + 50 cr), Renaissance (Q: \$70 + 50 cr), and Stabilization (\$1). Get -1 ML.

Venice buys Stabilization (\$1), Enlightenment (D: \$40 + 80 cr), Wind/Watermill (J: \$30 + 10 cr), and Improved Agriculture (\$40 + 10 cr, -1 ML). Get -1 ML.

London buys Stabilization (\$3), ON-2 (\$10), New World (U: \$50 + 110 cr), Enlightenment (D: \$30 + 90 cr), and Master Art (P: \$30 + 60 cr). Get -2 ML.

### TURN 8b: EXPANSION PHASE

Paris (18t) opts to move up one space. Plays 4t (=c) with "H" @ Pot (-VC), 5t (=c) with "H" @ Smy (-LC), 6t (=c) with "H" @ Dij (-GC), buy card (-3t).

Genoa (12t) plays 6t (=c) @ Str (G, B:W 2,5:1 -IPC), 5t @ Mon (1,3:2 -PC), eat 1t.

London (28t) opts to move up one space. Plays 5t (=c) @ Ein, 4t (=c) @ Alex, 6t (=c) @ Erz (5,1+1:5 -VC), 7t (=c) @ Salo (6,5+1:6 -VC), 5t (=c) @ Val (2, 5+1:2 -BC), 1t @ Tre.

Venice (21t) plays 1t @ Aba, 2t @ Tre & Con, 2t @ Athens (5,3:5 -BT), 2t @ StG (1,2:1 -GT), 6t (=c) @ Mil (6,3:6 -GC), 6t (=c) @ Nur (3,2:3 -6t).

Barcelona (7t) plays 5t (=c) @ Ind, 2t (=c) @ BAR.

### TURN 8c: INCOME PHASE

London (+5C) earns the expansion bonus card. London's misery level drops one due to New World. Genoa (7C) earns \$50, Venice (11C) earns \$70, Barcelona (13C) earns \$80 (plus \$64 due to "L"), and Paris & London (16C) earn \$95. There is a shortage (1+4, 1) of cloth (no majority holder) and wine (Barcelona gets a card) and a shortage (2+4, 2) of metal (Paris gets a card).

### TURN 9.1 & 9.2: GET/BUYCARD PHASES

All receive a card. London buys a card using "V" (-\$10). Barcelona uses "P" to discard "The Crusades".

DUE NEXT: Turn 8.7 (Purchase Tokens) and Turn 9.3 (Play Cards).

**Player Holdings** (In Capito) Choice order:

VENICE (Bargender) \$179, 3K, 100M, 13C, 24t, SV-10  
 BARCELONA (Hanna) \$73, 5K, 200M, 13C, 31t, OC-1  
 PARIS (McCabe) \$131, 1K, 250M, 8C, 4t, OC-1  
 HAMBURG (Copeland) \$288, 1K, 100M, 18C, 32t, OC-2  
 LONDON (Bolduc) \$152, 4K, 300M, 15C, 23t, OC-3  
 GENOA <Out of Game>

ADV: A-C,E,F,H-K,N,O,R,S,V-X

ADV: A,F,I,N,R-V

ADV: A,B,E,F,I-L,N,O,R-T

ADV: A-C,E,F,H-L,N,O,R-X

ADV: A,E,F,H,I,N,O,R-V

**Purchase Phase:**

PAR: Buy "H" - Cathedral for \$80+40cr (increase misery one level) and pay \$1 for stabilization (\$131-\$81 = \$50).

VEN: Buy "P" - Master Art for \$60+30cr, buy "L" - Interest & Profit for \$40+40cr, buy "D" -

Enlightenment for \$50+70cr and pay \$6 for stabilization. Misery relief 2 levels => 80 (\$179-\$156 = \$23).

LON: Buy "X" - Institutional Research for \$90+10cr, buy "B" - Human Body for \$30+30cr (reduce misery one level), buy "J" - Wind/Watermill for \$20+20cr & pay \$10 for stabilization. (\$152-\$150 = \$2).

BAR: Buy "O" - Printed Word for \$50+10cr and pay \$15 for stabilization (\$73-\$65 = \$8).

HAM: Buy "D" - Enlightenment for \$50+70cr, buy "G" - Proselytism for \$30+60cr (increase misery one level), buy "M" - Industry for \$60+50cr, buy "P" - Master Art for \$60+30cr and pay \$1 for stabilization. Misery relief 3 levels => 80 (\$288-\$201 = \$87).

**Expansion Phase:**

PAR: 1t => C @ St. Malo, 2t => C @ Strassburg & 1t @ Paris

VEN: 1t => C @ Prague, 2t => C @ Nuremberg, 2t => C @ Dijon, 2t => C @ Basel, 3t => C @ Vienna, 2t => C @ Budapest, 8t @ Lyons (use "H" versus GEN) win C 4t @ Salonika (conflict w/HAM) G=1, B=5, W=3 => VEN wins C.

LON: 5t => C @ South America, 4t => C @ China, 4t => C @ India, 4t @ Tana (conflict w/HAM) G=4, B=3, W=4 => LON wins C, 6t @ Novogorod (conflict w/HAM) G=2, B=5, W=5 - loses.

BAR: 5t @ Riga (conflict w/HAM - HAM uses "H" - BAR loses), repeat 5t @ Riga (conflict) G=2, B=2, W=1 => BAR wins C, 7t @ Dubrovnik (conflict w/VEN - VEN uses "H" - BAR loses), repeat 7t @ Dubrovnik (conflict) G=3, B=4, W=4 - loses, repeat 7t @ Dubrovnik (conflict) G=6, B=3, W=5 => BAR wins C.

HAM: 3t => C @ Cologne, buy card for 3t (only one purchase per turn for any player), 4t @ Prague (conflict w/VEN) G=4, B=6, W=6 - loses, repeat 4t @ Prague (conflict) G=3, B=6, W=1 => HAM wins C, 4t @ Iceland (conflict w/LON) G=4, B=4, W=6 - HAM loses, repeat 4t @ Iceland (conflict) G=5, B=2, W=6 - HAM loses, repeat 4t @ Iceland (conflict) G=2, B=5, W=3 => HAM wins C, 6t @ Tana (conflict w/LON) G=1, B=2, W=4 - HAM loses.

Interest & Profits: PAR +\$51, VEN +\$23 & HAM +\$87

Income Distribution: PAR +\$50, VEN +\$93, LON \$105, BAR +\$105 & HAM +\$123

New World Misery Relief: LON, BAR & HAM reduce one level each

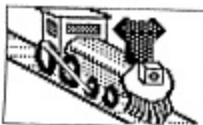
**Shortage/Surplus determination rolls:**

G=2, B=3, W=4 => Shortage of Wine: BAR gains card

G=2, B=6, W=3 => Shortage of Fur: LON & HAM tied @ 2 - no bonus card

**Card Distribution / Card Purchase ("V") / Card Discard ("P"):**

Distribute card new card to each player, HAM buys card for \$10 and discards "WAR" card.



# WINE IS FINE

OR 5.1

6-Trains Purchased!



## Individual Assets at END of Stock Round

	Cash	Certificates
D. Farrow	5	6 Erie (prez); B&O <Priority>
P. Zieske	4	5 NYNH&H (prez); 6 NYC (prez)
J. Butitta	19	5 B&O (prez); 6 B&M (prez)
J. Ringhoffer	54	2 C&O; PRR; 2 CP (prez)
R. Fisher	19	3 B&O; 3 NYNH&H; 7 PRR (prez)
C. Hanna	40	6 C&O (prez); 2 NYNH&H; B&O; NYC; B&M

## CORPORATION STATUS AT END OF STOCK ROUND

	Prez	Value	PAR	Pool	IO CASH	TRAINS	TOKENS	Location	Treas.
NYNH&H	PZ	C125	-	0	0 20	34	0	G19n, F22	C&L
B&O	JB	D110	-	0	0 402	3	1	115, J14	D&H
Erie	DF	B90a	90	0	4 570	4	2	E11s	
NYC	PZ	B90b	90	0	3 900	---			
B&M	JB	B90c	90	0	3 900	---			
C&O	CH	E71	82	1	1 185	4	2	F6, H10	C&A
PRR	RF	K20br	67	0	2 240	333	2	H12, H10	SV; M&H
CP	JR	B90	90	0	8 not floated				

## OPERATING ROUND #5.1

**NYNH&H** (pz): Upgrades F18 with #28 ne. Runs: F22-F24-E23(90); F20-G19-F20-F22(110); Total = 200. Withholds: Price drops to C111; No Train purchase Treasury = 20 + 10 + 200 = 230

**B&O** (jb): Upgrades I17 with #24w. Runs I15-J14-K13 for 110 & pays dividend Price goes to D120 DF + 11; JB + 55; RF + 33; CH + 11. Purchases #4 Train (4's gone). Treasury = 402 + 15 - 300 = 117

**Erie** (df): no tile placement (browns not available). Run E11-F10-H10 (80); pays dividend Price goes to B100. DF + 48; Purchase #5 Train - PHASE CHANGE (limit two trains per RR & Brown tiles available). Treasury = 570 - 450 = 120

**NYC** (pz): Tile placement #57 ne in E19, places home token(free). No Train no run; Price falls to B82. Purchase two #5 trains (5's gone). Treasury = 900 - 900 = 0

**B&M** (jb): Upgrade NYC G19 with #62 se. Places home token at E23 and token at G19n(-40). No Train no Run; price falls to B82. Purchase #6 Train: PHASE CHANGE (3's Gone). Treasury = 900 - 40 - 630 = 230

**C&O** (ch): Upgrades H14 with #45w. Run F6-I15(120); withhold dividends; Price falls to E67. No Train Purchase. Treasury = 185 + 25 + 120 = 330

**PRR** (rf): President NMR. no tile placement. no train no run price drops to K10. Treasury = 240 + 25 = 265. President has 52 (19 + 33(b&o)). Needs to raise 630 - 265 - 52 = 317. GM executes sale of 3 NYNH&H @ 111 each = 333; NYNH&H drops to E90. Fisher has 16 after purchase.

**CP**(jr): not floated

## Individual Assets at END of Operating Round 5.1

	Cash	Certificates
D. Farrow*	53	6 Erie (prez); B&O
P. Zieske	4	5 NYNH&H (prez); 6 NYC (prez)
J. Butitta	74	5 B&O (prez); 6 B&M (prez)



J. Ringhoffer	54	2C&O; PRR; 2CP(prez)
R. Fisher	16	3 B&O; 7PRR(prez)
C. Hanna	51	6C&O(prez); 2NYNH&H; B&O; NYC; B&M

\*Priority

# CORPORATION STATUS at E N D of Operating Round #5.1

	Prez	Value	PAR	Pool	IO	CASH	TRAINS	TOKENS	Location
B&O	JB	D120	-	0	0	117	4	1	I15, J14
Erie	DF	B100	90	0	4	120	4.5	2	E11s
NYNH&H	PZ	E90	-	3	0	230	4	0	G19n, F22
NYC	PZ	B82a	90	0	3	0	5.5	3	E19
B&M	JB	B82b	90	0	3	230	6	0	E23, G19n
C&O	CH	E67	82	1	1	340	4	2	F6, H10
PRR	RF	K10br	67	0	2	0	6	2	H12, H10
CP	JR	B90	90	0	8	not floated			

Bank Balance = 10621

TRAINS Available - 6 DDDDDD USING OPTIONAL 6

T I L E S A V A I L A B L E (Special Note Tiles #8 & #9 are unlimited)

Yellow: #1(0) #2(0) #4(1) #7(3) #57(3) all others available

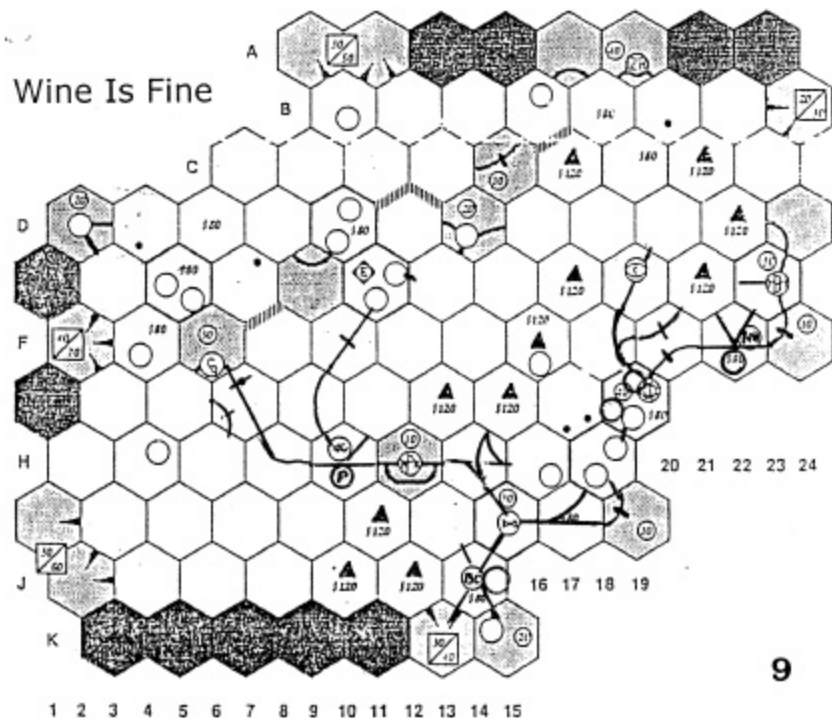
Green: #14(2), #15(0), #24(2), #25(0), #28(0), #53(0); #54(0) #59(1)

Brown: #45(1), #62(0)

all others available

Orders due by e-mail by e-mail to Don by 30 Mar 99.

## Wine Is Fine





# SILVERTON

Turns 2b/3a



Holliday buys #35 (-\$300). Wordelmann declines #26. Chinnery buys #28 (-\$500).

## PLAYER STATUS

- #1. Farrow: \$3500, S+1, P, #6
- #2. Zieske: \$4375, S, P+1, A2
- #3. Chinnery: \$3900, S+1, P, #28
- #4. M. Fisher: \$4750, S, P+1, #43, A5
- #5. Holliday: \$3700, S+1, P, #35
- #6. Wordelmann: \$3400, S, P+1, #37(2L)

## AVAILABLE CLAIMS:

- #9 Silverton (Au, \$800/\$250)
- #26 Silverton (Ag, \$500/\$250)
- #47 Sunnyside (C, \$500/\$100)
- PAX A1, A3, A4, A6, B9, B12
- #22 Telluride (Ag, \$800/\$200)
- #34 Dolores (L, \$700/\$200)
- #54 Bowie (C, \$400/\$200)
- The Deck

## TURN 2B/3A ACTION

- #1 (Farrow): Operate #6 (-\$150: 5+6 = 1 Au). Survey Fairplay to Dillon (-\$700). Prospect the deck (#1).
- #2 (Zieske): Operate A2 (+\$250). Survey Denver-Boulder (-\$400). Prospect #A3 (-\$825).
- #3 (Chinnery): Operate #28 (-\$200: 4+6 = 1 Ag). Survey west from Canon City (-\$900). Prospect Deck (#7).
- #4 (M Fisher): Operate A5 (+\$100). Survey E to Price (-\$1000). Prospect #47 (-\$500).
- #5 (Holliday): Operate #35 (-\$200: 6+6 = 4L). Survey east (-\$500). Prospect #22 (-\$800).
- #6 (Wordelmann): Operate #37 (-\$100: 9 = 2L). Survey east to Walsenburg (-\$1400). Prospect Deck (#30).

## DISPUTES: None

## THE MARKETS:

Au: 2+(0x4)	= +1 -> 5500	Denver Ag: 4+(0x2)-0	= +1 -> 2000
SLC Ag: 2+(0x2)	= +2 -> 2400	Denver L: 3+0-0	= +2 -> 500
SLC L: 8+0-0	= -1 -> 400	Pueblo L: 11+0-0	= -3 -> 300
SF L: 4+0-0	= +1 -> 300	Denver C: 7+(0/2)-0	= nc -> 300
SLC C: 8+(0/2)-0	= nc -> 300	Pueblo C: 5+(0/2)-0	= +1 -> 200
SF C: 5+(0/2)-0	= +1 -> 300		

## PLAYER STATUS

- #1. Farrow: \$2400, S+1, P, #6(1 Au), #1?
- #2. Zieske: \$3500, S, P+1, A2, A3
- #3. Chinnery: \$3000, S+1, P, #28(1 Ag), #7?
- #4. M. Fisher: \$3350, S, P+1, #43, A5, #47
- #5. Holliday: \$2200, S+1, P, #35(4L)
- #6. Wordelmann: \$1900, S, P+1, #37(4L), #30?

## AVAILABLE CLAIMS:

- #1? Bingham (Au, \$1000/\$300)
- #9 Silverton (Au, \$800/\$250)
- #30? Steamboat Springs (L, \$400/\$200)
- #54 Bowie (C, \$400/\$200)
- The Deck
- #7? Cripple Creek (Au, \$1600/\$400)
- #26 Silverton (Ag, \$500/\$250)
- #34 Dolores (L, \$700/\$200)
- PAX A1, A4, A6, B9, B12

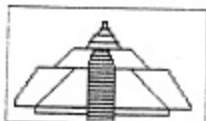




# ADVANCED CIVILIZATION

!!  
!

Turns 19.11-20.9a



**ERRATA:** Crete has 1T @ Macedonia and ARCHITECTURE. Assyria has 2T @ Ankara.

## TURN XIX

**19.11: CARD PURCHASE:** Assyria buys POTTERY (45) for four Hides (16), Gold (9), Ivory(9), 10 credits, and 1t. Crete buys ENGINEERING (140) with five Oil(100), Salt(3), Resin(7) & 30 cr. Iberia buys buy Engineering (140) for 7 Iron (98), oil (4), 30 credits and 8t. Babylon discards one Ochre, Hides, Papyrus, Timber & Oil.

**19.12: ADJUST AST:** Assyria advances to 800 BC. Babylon advances to 425 BC. Rest hold.

## TURN XX

**20.1: TAXATION:** Egypt & Illyria collect 2t. Thrace collects 4t. Iberia collects 6t. Crete collects 8t. Africa & Assyria collect 12t. Babylon collects 18t.

**20.2: POPULATION EXPANSION:** Crete, Egypt, Iberia & Thrace fully populate. Africa grows 2T @ Thapsus, Siwa; 1T @ Ebusus. Assyria grows 2T @ Ankara, Assyria, Cyprus, Sinope, Van; 1T @ L Armenia, Mikor, Phrygia, Van. Babylon grows 2T @ Mari and Sumeria, 1T at Carthage. Illyria grows 2T Aquitania, Campania & 1T Belgica, Gaul, Germany, Lugdunensis, Pannonia, Samnium, U Germany.

## 20.3: CENSUS

ILLYRIA:	1200 BC, 41T, 1C, 6t, OR, 215 CP
IBERIA:	800 BC, 34T, 3C, 6t, 7R, 280 CP
CRETE:	800BC, 34T, 4C, 8t, 5R, 480 CP
THRACE:	800 BC, 33T, 2C, 8t, 6R, 750 CP
ASSYRIA:	800 BC, 33T, 4C, 14t, OR, 710 CP
EGYPT:	1200 BC, 32T, 1C, 11t, 4R, 505 CP
BABYLON:	425 BC, 28T, 6C, 19t, OR, 1405 CP
AFRICA:	800 BC, 27T, 6C, 20t, OR, 680 CP

**20.4: BOAT BUILDING:** Illyria builds a ship at Samnium from treasury and maintains the ship at Lugdunensis by levy (-2t, -1T). Iberia maintains a boat at Narbo and at Rome and builds boats at Galatia & New Carthage (-6t). Crete maintains Eretria and Illyricum and build a ship Thessaly (-4t). Thrace builds boats @ Ionia, Lesbos, and Crimea(-6t). Assyria maintains 1S @ Cyprus (-1t). Babylon scuttles boat. Africa maintains ship Ebusus, builds ship @ Thapsus (-3t).

## 20.5: MOVEMENT

ILLYRIA: 1S @ Samnium-Tarentum-Campania-Milazzo-Syracuse, 2T Campania-(s)-Syracuse, 2T Campania-Milazzo, 2T Aquitania-Pyrenees, 2T Aquitania-Narbo, 2T Gaul-Narbo, 2T Belgica-Aquitania, 1T L Germany-Belgica, 2T U Germany-Belgica, 1T Germany-Sudeten, 3T Rubicon-Etruria, 1T Rhaetia-Gaul, 1T Cisalpine-Rhaetia, 1T Samnium-Campania, 1T Pannonia-Cisalpine, 1T Germany-Pannonia, 1T Germany-Pannonia.

IBERIA: 1S Galatia-Salamis-Phoenicia-Sidon-Tyre-Jerusalem, 2T Galatia-(s)-Tyre, 2T Galatia-(s)-Jerusalem, 2T Kanesh-Cilicia, 2T Kanesh-Galatia, 1S Narbo-Pyrenees-Iberus-Balaeres-Ebusus, 2T Iberus-(s)-Ebusus, 2T Balaeres-(s)-Ebusus, 1S N Carthage-Balaeres-Ebusus, 4T N Carthage-(s)-Ebusus, 1T Baetica-Lusitania, 1T Lusitania-Tarraconensis, 1T Lusitania-Hispania, 2T Tarraconensis-Pyrenees, 1T Hispania-Iberus, 1T Hispania-New Carthage, 2T @ Aquitania-Narbo, 1S Etruria-Massilia-Narbo, 4T Etruria-(s)-Narbo.

CRETE: 1S Eritrea-Athens-Thera-Knossus-Rhodes-Miletus, 1S Illyricum-Appollonia-Ithaca-Delphi-Corinth-Delphi, 1S Thessaly-Delphi-Thera-Phaestos-Knossus, 3T Corinth-Athens, 2T Delphi-Athens, 1T Delphi-(s)-Phaestos, 4T Illyricum-(s)-Corinth, 1T Knossus-Phaestos, 1T Knossus-Miletus, 2T Rhodes-(s)-Miletus, 4T Thessaly-(s)-Phaestos, 1T Athens-(s)-Thera, 1T

Epirus-Thessaly, 1T Ithaca-(s)-Corinth, 1T Macedonia-Thessaly.

THRACE: 1S Ionia-Lesbos-Troy-Lemnos-Byzantium, 2T Ionia-(s)-Byzantium, 1T Lesbos-(s)-Byzantium, 1T Lemnos-(s)-Byzantium, 1T Suedetia-Dacia, 1S Crimea-Black-Moesia-Black-Crimea, 2T Crimea-(s)-Moesia, 2T Danubia-Moesia, 1T Thrac-Byz, 1T Thrac-Moesia, 2T Dacia-Danubia.

ASSYRIA: 1S Cyprus-Lycia-Miletus-Lycia-Cyprus, 2T Phrygia-Bithynia, 2T Sinope-Ankara, 4T Van-Sinope, 2T Assyria-Van, 1T Cyprus-(s)-Lycia, 1T Cyprus-(s)-Miletus.

EGYPT: NMR. GM moves 1T W Desert-Fayum, 2T E Desert-Ptolemais, 2T Sinai-Petra.

BABYLON: 4T Sumeria-Mari, 3T Mari-Carrhae.

AFRICA: 1S Thapsus-Carthage-W Med-Ebuses, 4T Thapsus-(s)-Ebusus, 1T Sabrata-Thapsus, 4T Siwa to Upper Egypt, 2T Cyrenaica-Siwa, 1T Jalo-Siwa.

**20.6: CONFLICT:** Pyrenes (2 IB vs 2 IL: each -1T), Narbo (10 IB vs 4 IL: -4 each), Ebusus (8 IB vs 6 AP: -6 each), Syracuse (2 IL vs 1 AP: -1 each), Suedeten (1 IL vs 1 TH: -1 IL), Miletus (3 CR vs 1 AS: -1 AS), Tyre (3 BA vs 2 IB: -1 each), Phaeoslos (6 CR vs PC: -PC, -4 CR. Crete loots: +3t).

**20.7: BUILD CITIES:** Iberia builds Narbo. Crete builds Athens, Corinth, and Miletus (3T+3t). Thrace builds Byzantium & Moesia. Assyria builds Ankara & Sinope. Babylon builds Carrhae (5T+1t) & Mari.

**20.8: STARVATION:** Egypt loses 2T @ Caralis & Corsica & 1T @ Sardes. Thrace loses 3T @ Byzantium & 1T @ Moesia. Illyria loses 1T @ Etruria. Iberia loses 1T @ Ebuses. Africa loses 1T @ Siwa.

**20.9: TRADE/BUY GOLD:** Babylon buys gold (-18t). Illyria & Egypt (1C) draw 1 card. Iberia (4C) draws 4 cards. Thrace, Assyria, & Africa (6C) draw 6 cards--Stack 1 is exhausted. Crete (7C) draws 6 cards. Babylon (8C) draws seven cards. Your cards are:

**Due next time are:** Turn 20.9b (Trade: Bazaar) to 20.10 (Resolve Calamities).

#### PRESS:

THRACE: looking for timber and cloth

#### THE BOARD

AFRICA (McCabe): C @ Cirta, Cyrene, Corduba, Palermo, Tarentum, Tripoli; 2S @ Ebusus; 4T @ U Egypt; 2T @ Numidia, Siwa, Thapsus, W Mauritania; 1T @ E Mauritania, Libya, N Africa, Sahara, Subrata, Tripolitania, Tunisia. POTTERY, MYSTICISM, ENLIGHTENMENT, CLOTHMAKING, AGRICULTURE, MUSIC, DRAMA & POETRY, ASTRONOMY, METALWORKING, DEISM.

ASSYRIA (Scott): C @ Ankara, Antioch, Gordium, Media, Nineveh, Sinope; 1S @ Cyprus; 3T @ Armenia; 2T @ Assyria, Bithynia, Cyprus, L Armenia, Mikop, Van; 1T @ Cappadocia, Caucasus, Lycia, Kuban, Nalchik. MYSTICISM, ASTRONOMY, CLOTHMAKING, DRAMA & POETRY, ENLIGHTENMENT, LITERACY, COINAGE, MUSIC, POTTERY.

BABYLON (Anderson): C @ Aleppo, Arabia, Babylon, Carrhae, Jericho, Mari, Parthia, Susa; 4T @ Babylonia; 3T @ Charax, Mesopotamia, Phoenixia; 2T @ Tyre; 1T @ Sumeria. COINAGE, MYSTICISM, POTTERY, ENGINEERING, DRAMA & POETRY, MINING, ARCHITECTURE, MUSIC, ENLIGHTENMENT, MEDICINE, LITERACY, LAW, ASTRONOMY.

CRETE (Webb): C @ Apollonia, Argos, Athens, Corinth, Eritrea, Miletus, Sparta; 1S @ Miletus, Delphi, Knossus; 2T @ Knossus, Phaeoslos, Rhodes, Thessaly, Chaetics; 1T @ Delphi, Epirus, Ithaca, Macedonia, Thera. METALWORKING, MYSTICISM, POTTERY, CLOTHMAKING, ARCHITECTURE, ENGINEERING.

EGYPT (Ringhoffer): 1C @ Buhen; 4T @ Alexandria, Memphis; 3T @ Sardes, W Desert; 2T @ Caralis, Corsica, E Desert, Gaza, Petra, Ptolemais, Sinai; 1T @ Fayum. MYSTICISM, METALWORKING, ASTRONOMY, AGRICULTURE, ENGINEERING, POTTERY.

---Continued on p 18



# MAGIC REALM

BUSTER & BOYS CO.IG, WANDERER  
DRAGONS RECYCLE!



## THE CAST:

Dave Anderson: Buster the Berserker  
John Butitta: Rosalinda Irontoes the Amazon  
Don Chinnery: Wanderer the Pilgrim  
Pitt Crandlemire: Fern Crystallight the optional Woods Girl (inactive)  
Dan Farrow: Sir Guler the White Knight  
TJ Klausutis: Old Bat the Witch with DC her Familiar (deceased)  
Phil McCabe: Connor the Dwarf (deceased)  
Connor Jr the Dwarf  
Debbie Osborne: Xyla the optional Woods Girl (inactive)

## EVENING 13

MONSTER ROLL = 2

Buster can't hire Ralph for 4G, so Buster and the boys attack Wanderer. Easy meat. Ralph thrusts L3\*, Roger swings L3\*, Raoul smashes L4\*, and Buster smashes FIGHT H4\* while ducking H6. Wanderer smashes FIGHT M4\* and dodges M4\*. Wanderer is slain and Buster's helmet is damaged, wounding him (FIGHT T6). Buster picks up Wanderer's 10G, 0N, staff, and three treasures. They are: \_\_\_\_\_

## DAY 14

Gold Magic/Dragons Recycle

MONSTER ROLL = 1

**Lancers @ BV4:** Follow Rosalinda.

**Buster & R5-7 @ Mt4:** HR(R7: 3,1 = x2 yes), HR(R6: 2,1 = x2 yes), HR(R5: 5,1 = x4 yes), HR. Reveal Smoke M. Shrine 4. Two HF dragons attack!

**Connor Jr @ OW2:** M HP6, S(Locate: 3 = Passages). Reveal Smoke C. Pool 6. H dragon attacks!

**Rosalinda Irontoes @ BV4:** Activates 7 League Boots, M5\*/M6 horse. M DW2, M DW3, H(6,3 = n), H(5,3 = y), H, S(Loot: 6,1 = n). Reveal Stink M, Lost Castle 1, Flutter 2, Lair 3, Howl 5, Patter 5, Hoard 6. T Dragon appears at DW3. TF Dragon appears at DW6.

**Wanderer @ Mt4:** M Mt2, M Mt4, M Mt4, M NW2. Reveal Bones W.

**Sir Guler @ L3:** H(4,4 = y), M BL2, M DW1, M OW4. Reveal Ruins W.

**COMBAT:** Buster and the boys must fight two HF dragons. Connor must fight the H dragon. Rosalinda and/or the Lancers may break concealment and attack the T dragon. Spells may be cast.

Due next time, Combat and Spells for Day 14 and orders for Day 15t.

**BOARD NOTES:** The Inn is at BV4. The Patrol & Chapel are at EV5. The ghosts are at DV5. The House is at CV4. The Guard are at AV5. The Lost Castle is at DW1. The Hoard & TF dragon are at DW6. The Lair, the T dragon, Xyla & Fern w/ the Flowers of Rest (GOLD) are at DW3. The Shrine and the Crypt of the Knight are at Mt4. Three horses are at the Inn. The Cairns are at L5. The Pool and the H dragon are at HP6.

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## STELLAR CONQUEST

JTK: Due next are orders for combat for Turn 43 and for Movement for Turn 44. Remember, this is a variable ending game, so Turn 44 has a 50% chance of being the last turn.

Willie: Awaiting Turn 8 Production & Movement for Turns 9-12.

Tommy: Awaiting resolution of GM error on Turn 18. Expect Turn 22 combat soon.



# AGAMEMNON

EPOCH III



## The Cast:

Azure: David Anderson  
Orange: Phil McCabe

Black: Rudy Zedda  
Purple: Chris Trent

Green: Dan Farrow  
Red: Paul Zieske

Options in Play: Preservation of Culture (colored monuments), Fortresses, US Navy (may place fleet in Atl or Pac, not both), Persistence of Culture (extra event cards)

## Board:

**AI:** Lev(c), Lib, Nil(c), RM, Pal, Sha(C,AM), Sfb; **AVII:** Dee, Win.

**BI:** UN(c,f); **BII:** Che, GPC, Tar(BM), Yell(c).

**GI:** SuK; **GII:** PSD.

**OI:** Cey, EGh, WDe, WGh;

**OII:** Bal, Dan, EAn, EDe, GaD, GaV, Hin, Lin(OM), MT(c), PP(C,OM), Tur, Uln(GM,c), WAn, Zag.

**PI:** Cre(2,C,f), Pin; **PII:** Alb, Dal, Mor(2,C,F,PM, Law).

**RI:** Ara, Nub, Wei(c,BM); **RII:** Cau, Dnl, CEu, NGa; **RVI:** UTI.

**WI:** LT(2,C,f)

**Fleets:** Bla (O), Car(A), WMS(A)

Score (SP/VP): G(10/20), B(11/30), R(12/31), A(12/29) P(13/21), O(19/31)

**EPOCH III:** Green passes to Black. Black passes to Orange. Red passes to Azure. Azure passes Green. Purple keeps. Orange has to pass to Red.

**ELTS (A):** Play "Leader". Play IA,AM @ CEu (IRI r-Dnl), IA @ Dnl(4,1,1:3; 5,5,2:1 -2RII), IA @ WSt, IA @ Tur(5,5,2:3 -IOII), Play Rebellion & IA @ Tar(6,1:6; 5,1:4 -1BII), IA @ Hin(4,3,1:4,2; 5,5,4:4,4 -IOII), IA @ PP(6,4,2:5 -IOII, -C, +c), 2A @ Uln(4,3,2:5; 5,3,3:2 -IOII, -1AII, -c). Score: 29 + C(IX2) + c(3) + M(2X2+4) + S(2) + Mid E(P=3) + N Afr(D=4) + China(P=3) + India(P=3) + S Eur(P=3) + N Eur(P=1) = 61.

**MAKEDONIA:** (no show)

**MAYANS (IGI):** 2A,C @ CAM

**MAKRYA (IG):** Play "Pestilence" in WDe (1,3,5 -IOI), Lin (1,6 -IOII), Uln (1,4 -1AIII), GaV (2,5), EDe (1,1 -IOII), EGh (3,5), WGh (3,5). Play IA,C,GM @ GaD (OI r GaV), IA @ GaV (4,2:3; 5,4:5; 4,2:1 -2OII), IA @ Uln, IA @ Lin, IA @ EDe, IA @ Irr, IA @ Sze, IA @ Wei (6,5:4 -IRI, -c), IA @ Tar (6,5:1 -IAI) IA @ Yan. Score: 20 + C(IX2), M(2X2+3) + Mid E(P=3) + China(D=6) + India(D=6) + SE Asia(P=1) = 47.

**HAN DYNASTY (B):** Play "Civil War" (BI) @ Lev (6,4:4 -1AII, -c), @ Nil (5,2:6); @ Sha (5,2:5; 6,1:6; 4,2:1 -1AII, -C, +c). Play IA,C,BM @ GPC (BII r Yel), IA @ Wei (3,2:2 -1GIII), IA @ Tar (6,5:1 -1GIII), 3A @ Sze (3,2:5; 3,1:6; 3,1:1 -1GIII -2BIII), IA @ Irr (5,4:5,1; 6,1:4,1 -1GIII), IA @ Mal, IF @ SCS, IA @ Eln, IA @ GaD (4,3:3,1 -1GIII, -C, +c), IA @ GaV (6,5:2 -1GIII). Score: 30 + C(IX2) + c(4) + M(3X2+2) + S(1) + Mid E(P=3) + NAF(P=2) + China(D=6) + India(P=3) + SE Asia(D=21) = 61.

**HSMANG-AM (O):** Play IA @ Mon, "Surprise Attack", 2A @ Wei (5,1:6; 5,4:5; 4,4:1 -1BIII, -1OIII), IA @ GPC (6,1:3 -1BIII, -C, +c), IA @ Che (6,3:1 -1BII), IA @ SuK (6,4:3 -1GI), IA @ Mek. Score: 31 + c(2) + M(2) + S(1) + Mid E(D=6) + China(D=6) + India(P=3) + N Eur(P=1) + SE Asia(P=1) = 53.

**ROMANS (IR):** Play "Fanaticism". Play IA,C,RM @ SAp, IA @ NAp, IA @ CMa, IA @ Pyr, IA @ Sfb

---Continued on p 19

## THE CATAN

David Anderson (A)

Don Chinnery (C)

Dan Farrow (F)

Kevin Wilson (W)

**ERRATA:** Farrow has no lumber.**TURNS 13.4-14.4:** (A discards 4 lumber)

**W:** 10. F collects brick from c5. A & W collect lumber from e3. Buy 2 cards (-2 ore, sheep, grain) Knight & \_\_\_\_\_. Play Knight immediately and move R to c2, steal grain from C. Trade lumber & brick to F for ore.

**A:** 10. F collects brick from c5. A & W collect lumber from e3. No trades. No action.

**C:** 8. W collects 3 grain from e2. F collects 2 grain from d6. Trade 2 grain for 1 sheep. Build settlement @ b4/c4/c5 (-1 brick, sheep etc).

**F:** 7. F discards 2 brick, 1 grain, & 1 sheep. Move Robber to e2, steal grain from W. No trades. Build road e4/f4.

**W:** 6. C & W collect 2 and 1 bricks resp from c3. F collects 1 sheep from f4. Trade 3 grain for 1 ore. Trade 2 sheep for 1 grain. Build road @ f2/g1 (-1 brick, lumber).

**STANDING TRADE OFFERS:** W offers 1 brick and 1 lumber for 1 ore.

Player	brick	grain	lumber	ore	sheep	VP	Knights	Cards	
Anderson	1	1	3	2	0	2	0	0	
Chinnery	3	0	1	1	1	5	0	1	Road
Farrow	1	3	0	0	1	4	0	1	
Wilson	1	0	1	2	0	5	3	2	

Due next are your orders for Turns 15.1-16.1. Include your trade druthers and what you'll do if a trade is made.

**TURNS 15.1-16.1 Rolls:**

Anderson: 8

Chinnery: 10

Farrow: 10

Wilson: 3

Anderson: 6

**LEGEND:**

? generic 3:1 port

# dice number

H/b hill hex/brick special port

D desert hex

F/l forest hex/lumber special port

G/g grain hex/grain special port

M/o mountain hex/ore special port

P/s pasture hex/sheep special port

R robber

W water tile

**YOUR CARD:**



## The Game

#1: David Anderson (A) #2: Dan Farrow (F) #3: Don Chinnery (C) #4: Paul Zieske (Z)

## ERRATA: None!

## TURNS 7.2-8.2:

F: 8. A collects lumber from c2. Z collects ore from e5. No trade. Buy a card (-1 grain, sheep, ore) \_\_\_\_\_.

C: 7. Moves Robber to d5, steals brick from F. No trade. Build road b3/c4 (-1 brick, lumber).

Z: 5. A collects 1 brick from d2. Z collects 3 lumber and F collects 2 lumber from d5. Use knight to move Robber to c2 and steal grain from A. Buy a card (-1 grain, sheep, ore) \_\_\_\_\_.

A: 7. Randomly moves Robber to e3, steals grain from F. Build settlement at d1/d2/e1 (-1 brick, lumber, grain, sheep).

F: 3. C collects 1 lumber from c3. A collects 1 brick from f4. Build road f2/e3 (-1 brick, lumber).

## STANDING TRADE OFFERS:

A will trade 1 grain for 1 brick.

Player	brick	grain	lumber	ore	sheep	VP	Knights	Cards
Anderson	0	3	4	0	1	5	0	0 Road
Farrow	0	2	1	0	0	3	0	0
Chinnery	0	0	1	2	1	2	1	1
Zieske	0	0	3	1	0	2	2	1

Due next time are orders for Turns 8.3-9.3.

## Rolls for Turns 8.3-9.3:

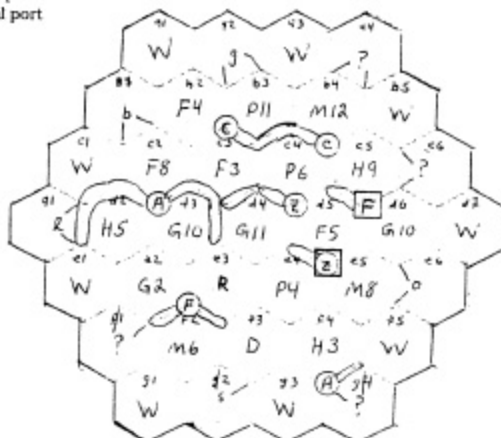
Chinnery: 11 Zieske: 5 Anderson: 9 Farrow: 8 Chinnery: 6

## LEGEND:

? generic 3:1 port  
 H/b hill hex/brick special port  
 F/l forest hex/lumber special port  
 M/o mountain hex/ore special port  
 P/s pasture hex/sheep special port  
 R robber  
 W water tile

# dice number  
 D desert hex  
 G/g grain hex/grain special port

## YOUR CARD:



### **"What Inquisition" (continued from p 7)**

Mapboard: (C = City or Domination Marker, t = Token)

VEN: C @ Basel, Belgrade, Budapest, Dijon, Florence, Lyons, Milan, Nuremberg, Rome, Salonika, Sicily, Venice & Vienna; 1t @ Athens, Bari, Cagliari, Corfu & Durazzo.

BAR: C @ Algiers, Angora, Barcelona, Basque, Constantinople, Crete, Dubrovnik, Fez, Lisbon, Pott, Seville, Riga, Toledo, Tunis & West Africa; 1t @ Leon, Oran, Palma & Toulouse

PAR: C @ Bordeaux, Montpellier, St. Malo, Sarat, Strassburg & Tribzond; 1t @ Bruges, 2t @ Paris

HAM: C @ Acre, Aleppo, Cologne, Cyprus, Danzig, East Indies, Erzerum, Granada, Hamburg, Iceland, Kiev, Lubeck, North America, Novgorod, Prague, Stockholm, Suez & Valencia; 1t @ Copenhagen, Stettin & Smolensk

LON: C @ Alexandria, Bergen, Cairo, Chester, China, Edinbrg, India, London, Portsmouth, South America, Tana, Tripoli, Varna, Waterford & York; 1t @ Cornwall, Gallipoli, Jerusalem, Kaffa,

Kamishin, Konigsberg, Levant, Libya, Shetlands & Wales

GEN: C @ Geoa, Marseilles, Naples & Smyrna

Press:

Question from GM - Can HAM be stopped or race for 2nd place?

Player Holdings (in Capitol Choice order):

VENICE (Bargender) \$139, 5K, 80M, 13C, SV-10

BARCELONA (Hanna) \$113, 7K, 175M, 13C, OC-1

PARIS (McCabe) \$151, 2K, 300M, 8C, OC-1

HAMBURG (Copeland) \$287, 2K, 70M, 18C, OC-2

LONDON (Bokduc) \$107, 5K, 200M, 15C, OC-3

GENOA <Out of Game>

ADV: A-F,H-L,N-P,R,S,V,W,X

ADV: A,F,I,N,O,R-V

ADV: A,B,E-L,N,O,R-T

ADV: A-P,R-X

ADV: A,B,E,F,H-J,N,O,R-V,X

LEGEND: B = BAR, C = colored circle, G = GEN, Gal = galley, K = cards, L = LON, M = misery level, OC = ocean going, P = PAR, SV = seaworthy vessel, t = colored token, V = VEN.

Orders due next are for Token Allocation and Card play phases. Conditional orders and/or general intentions are highly encouraged.

### **"Boris XII" (continued from p 2)**

Ger to Russia: Okay ya big bully, I got my friends here now so we'll see whos so hot. Right guys... uh guys?...your right behind me right?

### **BORIS WORLD PRESS REVIEW**

Vienna View: The Archduke announced a national day of prayer for the peoples of the Russian empire. "Repeated attempts to contact the Czar over the hotline have been unsuccessful and we fear that the Russian government may be in a state of near collapse. We encourage theremaining Russian forces to continue their fight against the tyrannical few who would seek to usurp their government by means of force. We pledge our financial, military, and prayer support for the peoples of Russia, and we will, by any means necessary, insure that Russian national sovereignty is maintained."

### **CLASSIFIEDS**

Some people just can't stand to have things going well.

### **ADVANCED CIVILIZATION (continued from p 13)**

IBERIA (Farrow): C @ Massilia, Narbo, Rome, Sardinia; 2S @ Ebusus; 1S @ Narbo, Jerusalem; 2T @ Cilicia, Galatia, Jerusalem; 1T @ Baetica, Ebusus, Hispania, Iberus, Lusitania, N Carthage, Pyrenees, Terraconensis, Tyre. CLOTHMAKING, POTTERY, MYSTICISM, MUSIC, METALWORKING.

ILLYRIA (Jo Kanne): 1C @ Neapolis; 1S @ Lugdunensis, Syracuse; 3T @ Belgica, Germany, L Germany, Pannonia; 2T @ Aquitania, Etruria, Londinium, Milazzo, Rubicon; 1T @ Britannia, Campania, Cisalpinia, Gaul, Lugdunensis, Pyrenees, Rhaetia, Rhine, Samnium, Syracuse. DRAMA & POETRY, POTTERY, CLOTHMAKING, MUSIC, MYSTICISM.

PIRATES (Nar): C @ Carthage, Salamis; 3T @ Thebes.

--Continued on p 4

**"Boris XIII" (continued from p 3)**

the best in battling your illness even if you are a hypochondriac. I can't tell you any of this because I'm not sending press this turn. Maybe I'll tell you next turn.

Germany - France: I still have no message for you. I especially have no press for you this turn as Ms. Nar is watching and glaring at me. If I did have press, which I don't, I say let's get the Englishman. I might also suggest heading for Liverpool.

Germany - Russia: I'm sure you've figured out by now that I'm not sending press to anyone this turn. I'm taking a break. No press and no comments this turn. None whatsoever. My lips are sealed. Not a peep out of me. Nothing. Nada. Nichts. Take all of Scandinavia. Norway should be yours.

Germany - Turkey: I am not writing press this turn my good fellow. I had considered sending you valuable advice concerning the game but Ms. Nar is watching and I'm clean enough already. That's a lame reference to the soap she's throwing and the fact that I don't need any. Regardless, I'm not sending press anyway so don't read this. Stop. Quit reading. Go somewhere and do something else. Just stop reading this press. It's not really here anyway since I'm not sending any this turn. Stop. Go away. Halt. Scram.

Tsar-Kaiser: Send in the clowns, there ought to be clowns, don't bother there here!  
Tsar-Archduke: Sorry about that wormtounge makes a better ally in this situation.  
Tsar-Italy: Seems we should start talks, call (507) 557-8334, or write.  
Tsar-Sultan Wormtounge: Good enough ?!  
Tsar-Caddy Heath: Put the putter down and get on the keyboard, let's start talking.

Constantinople: "What in the name of Allah is going on here?!" screamed the Sultan. "Are our fleets trapped in a whirlwind, or do they just want to continue to parade back and forth through the straits for the local kiddies?!" This is war! Now go out and become martyrs before I help you to do so myself! And bring me back some caviar!!

Ms Nar to GER -- Thanks for the advice, but I'll lob soap to anyone and anywhere I choose! I would suggest you write better Press if you want an award!

**CLASSIFIEDS**

"Creativity is allowing yourself to make mistakes. Art is knowing which ones to keep."  
—Scott Adams, *The Dilbert Principle*

**"Rats For Sale (continued from p 6)**

**STATUS**

PARIS (McCabe): \$107, 4K, 300M, 16C, ON-1  
GENOA (Hanna): \$50, 6K, 250M, 7C  
LONDON (Farrow): \$99, 5K, 90M, 16C, ON-2  
VENICE (J Bargender): \$107, 2K, 100M, 11C, Gal-2  
BARCELONA (Frueh): \$208, 3K, 100M, 13C, ON-1

ADV: A,E,H,N,O,S  
ADV: A,B,E,F,I,N-P,R,V,W  
ADV: A,B,D-F,I,J,N-P,R-X  
ADV: A,B,E,F,I-K,N,O,R,V,W  
ADV: A,B,D-F,I-P,R,T,V,X

**MAP**

B: C @ Alg, Ang, BAR, Cre, Fez, Ice, Ind, Lis, Sic, Tol, Tun, WAF, Wat; 1T @ Barca, Lib, Ora, Pal.  
G: C @ Flo, GEN, Mar, Mon, Nap, Rom, Str; 1T @ Bari.  
L: C @ Acr, Alep, Alex, Ber, Cal, Chi, Cyp, Edi, Eln, Erz, LON, Por, Salo, Sue, Val, Yor; 2T @ Tre; 1T @ Arm, Con, Corn, Jer, Lev, Wal.  
P: C @ Basl, Basq, Bor, Bru, Che, Col, Dlj, Grs, Lyo, Nur, PAR, Pot, Sev, Smy, StM, Tri; 1T @ Tou.  
V: C @ Bel, Bud, Dub, Kie, Mil, Pra, Sar, Tan, Var, VEN, Vic; 2T @ Con, Tre; 1T @ Aba, Ath, Bre, Corf, Dur, Ess, Gal, Kaf, Salz, StG.

Your cards (Karten) are:

**LEGEND:** B = BAR, C = colored circle, c = white circle, G = GEN, Gal = galley, K = cards, L = LON, M = misery level, ON = ocean nav; P = PAR, SV = seaworthy vessel, T = colored token, t = white token, V = VEN.



# BORIS HALL OF FAME



## BOURSE

"Alda-Chur": Arad Gibil

"Boldhome": Arad Gibil

## BALKAN WARS VI

I. Win 1911: Dave Anderson (Rumania)

## BRITANNIA

Chuck Hanna (Green, 124 VP)

Peter Boyum (Green, 109 VP)

Peter Boyum (Purple 107.5 VP)

## CIRCUS MAXIMUS

I. Marcia Fryling (4 players, eight chariots)

2. Jim Fryling (7 players, eight chariots)

## DIPLOMACY:

I: Draw 1910, TJ Klausutis (England, 9), David Scharnhorst (Turkey, 9), Jack Shacklett (France, 8), Paul Saunders (Russia, 5), Wayne Morrison (Italy, 4)

II: Concession 1908, Don Patrick (Austria, 14 centers)

III: Win 1911, James Fryling (France, 18 centers)

IV: Win 1913, James Fryling (Austria, 20 centers)

V: Win 1909, Wayne Morrison (England, 18 centers)

VI: Win 1918, W. Andrew York (England, 18 centers)

VII: Draw conceded. Wayne Morrison (Germany, 15 centers) & Chuck Hanna (England, 12 centers)

VIII: Win 1909, James Fryling (Austria, 18 centers)

IX: Win 1910, Kevin Wilson (Austria, 19 centers)

X: Win 1911, W. Andrew York (Turkey, 18 centers)

XI: Win 1911, David Anderson (England, 18 centers)

## DOWN WITH THE KING

Dave Anderson (5-player short game)

## DUNE

Wayne Morrison (Fremen, 2 strongholds) & Ron Fisher (Guild, 1 stronghold) (4 player)

Wayne Morrison (Fremen, 6 player)

David Anderson (Guild, 6 player)

Ron Fisher (Atriedes, 6 player)

## 1830

"Cruelty is In": TJ Klausutis (4 player)

"Greed is Good": Don Chinnery (6 player)

"16 Tons" (Coalfields Variant): Mark Frueh (6 player)

"Revenge is Sweet": Chuck Hanna (6 player)

"Vengeance is Mine": Paul Zieske (6 player)

"??? Is ???": Chuck Hanna (6 player)

## 1835

A: Chuck Hanna (4 player)

B: Dan Farrow (7 player)

C: Mark Frueh (7 player)

## 1856

"The Great White North": Bill Wordelmann (6 player)

"Sgt Preston": Mark Frueh (6 player, bankruptcy)

## 1870

"James West": Chuck Hanna (6-player)

## HISTORY OF THE WORLD

"Gilgamesh": Chuck Hanna

"Utnapishtim": Kevin Wilson

"Enkidu": Rudy Zodda

"Achilleus": Paul Zieske

"Inshullana": Michael Tsuk

## THE HUNT

1. Dan Farrow (10.16 in 5)

2. Scott Cameron (12.67 in 5)

3. John Butitta (11.58 in 5)

4. Pitt Crandlemire (11.91 in 4)

5. Dan Farrow (11.58 in 4)

## KREMLIN:

Paul Saunders (4 player)

Mark Frueh (3 turns, 6 players)

## LIFT OFF!

Dave Anderson & Al Bargender (1968).

## MAGIC REALM

Dan Farrow & Scott Cameron (-8 VP, co-victors, 8 players)

David Anderson (-4 VP)

## MERCHANT OF VENUS

Chris Hassler (Basic, 6 player)

## SILVERTON

Bill Wordelmann (Basic, 6 player)

## STELLAR CONQUEST

"Flesh Gordon": Ron Fisher

"Simon Wagstaff": Dave Anderson (23 VP) & Dan Farrow (21 VP)

"Golan Trevis": Keith Sealer

---

## "Agamemnon" (Continued from p 15)

(4,2:1 -1AII, 1AF in WMS), 1F @ WMS, 1F @ EMS, 2A @ Sha (3,2:5; 5,5:1 -1BI, -1RIII, -c), 1A @ Lib (5,2:4 -1AIII, 2A @ Nil (4,1:6; 6,5,5:6 -1AII, -1RIII, -c), 3A, Surprise Attack @ Mor (4,1:6; 5,2:1; 1,1:5; 5,5,4:5 -2PII, -F, -C, +c, Law to SAp), 1A @ WCa, 1F @ Nth, 1A @ LRh, 3A @ CEu (5,4:6; 5,2:6; 5,1:1 -1AIII, -2RIII), 1A @ Hig, 2A @ Alb (3,3:6; 4,3:3 -1PII, -1RIII), 1A @ EAn (5,5,5:5,4 -1OII). Score: 31 + C(1X2) + c(1) + M(2X2+3) + S(3) + Mid E(P=3) + N Afr(D=4) + S Eur(D=6) + N Eur(D=2) = 59.

SASSANIDS (P): Play 1A,C,PM @ Zag (OII r-MTI), 1A & "Treachery" @ LT1 (-2WI, -f, -C, +c), 1A @ PPI (5,1:1 -1AIII, -c), 2A @ Hin (5,2:6; 5,3:5; 6,2:3 -1AIII, -1PIII), 1A @ Uln (6,3:3 -1GIII), 2A @ Lln (5,5:5; 1,1:5; 6,2:6; 4,3:2 -1GIII, -1PIII), 1A @ PSD (4,1:3 -1GII), 1A @ EAn (6,3:3 -1RIII). Score: 21 + C(2X2) + c(1) + M(1X2+3) + Mid E(D=6) + India (P=3) + S Eur(P=3) = 43.

## Board:

**AII:** Pal; **AIII:** Dnt, Tur, WSt; **AVII:** Dee, Win

**BI:** Lev, UN(c,f); **BII:** Yel2,c); **BIII:** Eln, GaDic,GM), GaV, Irr, Mal, Sze, Tar(BM)

**GI:** CAml(2,C); **GIII:** EDe, Yan

**OI:** Cey, EGh, WGH; **OII:** Bal, Dan, MT(2,c), WAn; **OIII:** Che, GPC(c,BM), Mek, Mon, SiK, Wei(BM)

**PI:** Cre(2,C,f), Pin; **PII:** Dal; **PIII:** EAn, Hin, Lln(OM), LT(c), PP(OM), PSD, Uln(GM), Zag(C,PM)

**RI:** Ars, Nub; **RII:** Cau, NGa; **RIII:** Alb, CEu(AM), CMa, Hig, Lib, LRh, Mor(c,PM), NAp, Nil(RM),

Pyr, SAp(C,RM,Law), Sha(AM), Sib, WGa; **RVI:** UTI

**Fleets:** Bla(O), EMS(R), Nth(R), SCS(B), WMS(R)

Score (SP/VP): AI(20/61), GI(20/47), PI(22/43), BI(23/61), OI(26/53), RI(37/59)

Due up next: Epoch IV Empire Selections and orders for the Guptas, Goths, and Huns should you get them. Your card is \_\_\_\_\_.

## ON DECK

**1830:** Copeland, Watson, ???

**ADV CIV:** McCabe, Crandlemire(?), Anderson, Scott, (Webb); need 4+ more

**AGE OF RENAISSANCE:** Copeland, Watson, Frueh, (Webb)

**AIR BARON:** Copeland, Crandlemire(?), Buttitta, Ringhoffer, Wordelmann

**BRITANNIA:** Hanna, Boyum, Copeland, Zodda, Anderson

**CIRCUS MAXIMUS:** Copeland

Tourney Rules: Anderson, Crandlemire(?), R Fisher, need 5 more

**CONQUISTADOR:** Copeland, Crandlemire(?), York, Scott

**DIPLOMACY:**

**Regular:** Geran(?), Gorham, Trent

**Colonial:** McCabe, Anderson, Boyum, Sandoval, B Wilson, Zodda, Copeland; need space

**DOWN WITH THE KING:** Copeland, Anderson

**DUNE:** K Wilson, Anderson, Crandlemire(?), R Fisher, Saunders(?); need 2-5 more

**GUNSLINGER:** Anderson, Crandlemire(?), Farrow, Scott; need 3 more

**JUNTA:** Copeland, Gardner, Anderson

**KINGMAKER\*:** (Webb)

**MACHIAVELLI:** Scott

**MAHARAJA:** Crandlemire(?), K Wilson, Khaos, Hanna, Anderson

**MERCHANT OF VENUS:** Buttitta, K Wilson, Wordelmann, Watson; need 2 more

**MONSTERS RAVAGE AMERICA:** Buttitta, TJ & L Klausutis(?)

**REPUBLIC OF ROME:** Centurius Populus, Copeland, (Webb)

**RUSSIAN CIVIL WAR:** Crandlemire(?), K. Wilson(?), A Bargender, Copeland, Scott

**TITAN:** Crandlemire(?), Khaos, A & J Bargender, (Webb); need 1 or 2 more

**OTHER POSSIBILITIES:** 1829 (N OR S), 1856, 1870, AD 4000 (\*), CIRCUS IMPERIUM, GLADIATOR, KAMAKURA, PLANET MINERS, SOURCE OF THE NILE (\*)

\* Offered by guest GM, when space is available.

Games: **now running**, **have run**, **ran/run by e-mail**, and **COULD RUN**.

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\*\*\*\*\*  
DEADLINE FOR MOST GAMES IS 1800 CENTRAL TIME 2 APR 99  
\*\*\*\*\*

### The Bottom Line

This is BORIS THE SPIDER, a 'zine dedicated to the play of multiplayer games. BORIS is published the first or second Sunday of the month by Paul & Meg Bolduc, 203 Devon Ct, Ft Walton Beach, FL 32547-3110 and currently has a subscription price of \$10.50 for 12 issues in hardcopy (\$12 in Canada, and \$18 overseas) or \$1 by E-mail. A hardcopy sub will also include an E-mail sub. Make checks payable to "Paul R. Bolduc". BORIS can be reached at (850) 863-9081, or prbolduc@aol.com. If phoning, expect to be greeted by an answering machine. If we're here, not engaged in an epic computer battle or enthralled in baseball, and recognize your voice, you may get to talk to a real human, so don't hang up upon hearing our recorded message (it changes every power outage).

# **BORIS THE SPIDER**

c/o 203 Devon Ct  
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